## Agriculture-department rulemaking and market development (HB 524, by Laney)

DIGEST:

The bill would have amended some outdated sections of the Agriculture Code to bring rulemaking into compliance with the Administrative Procedures Act. A Senate amendment would have permitted the Texas Department of Agriculture to "participate in any public or private corporation or association whose purpose is to enhance the marketing or exportation of Texas agricultural products."

GOVERNOR'S REASONS FOR VETO:

The intent of the Senate amendment was laudable, but the language was too vague. The bill would not have limited the state's role in a private corporation to that of an intermediary. The state could have become legally liable for "matters negotiated...under this legislation." The Governor said the bill should be redrawn and resubmitted.

SPONSOR'S VIEW:

Rep. Laney said he was not disturbed by the veto. The original HB 524 was designed to clean up the Agriculture Code's language on rulemaking. The TDA later requested an amendment allowing it to help cooperatives collaborate in setting up agricultural markets. Laney had no objections to the amendment, since TDA officials assured him they were not trying to involve the state inappropriately in private business. But the Governor's lawyers didn't agree with the way the amendment was worded. Laney said he would reintroduce the legislation if the Governor's office and TDA could work out acceptable language.

## Dataline for property rendition statements (HP 534, by Peveto)

DIGEST:

The bill would have changed from May 1 to April 1 the deadline for filing property reports and rendition statements with a taxing authority's chief appraiser. (A rendition statement is a written description of a business's property other than real estate.) Upon the written request of a property owner, a chief appraiser would have been required to extend the filing deadline to April 30.

GOVERNOR'S REASONS FOR VETO:

The bill would have placed unnecessary restriction on average taxpayers.